

Richard Garriott · @RichardGarriott · 20 nov. 2015
Behold! Original Ultima III cover, created by my mother/art director. I opted to have @Denis_Loubet rework as seen.



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Dennis Mull · @Wiborg1978 · 14 oct. 2017
That's a long time ago. I wish i had each of these sealed games. 🙄



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Dennis Mull · @Wiborg1978 · 14 oct. 2017
Can you show us more of these treasures, please?! I really love this stuff, like the Origin Museum. Can't have enough of it. I specially

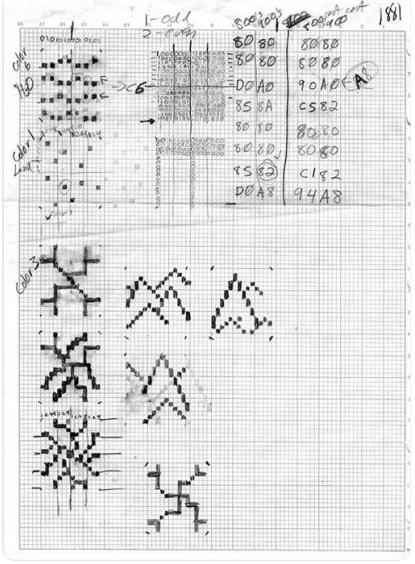
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Richard Garriott · @RichardGarriott

En respuesta a @Wiborg1978 y @Denis_Loubet

Here I am creating first tile graphics in history. Graph paper to binary to hex to memory through code. Look wrong? Start over.

Traducir Tweet



1:44 a. m. · 14 oct. 2017 · Twitter for iPhone

21 Retweets 5 Tweets citados 53 Me gusta

GameResearch_E · @GameResearch_E · 17 nov. 2017

En respuesta a @RichardGarriott @Wiborg1978 y @Denis_Loubet
What do you consider "tiles" in that case? Games were being built in chunks like this, but not segmented in the same sorta way.

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Personas relevantes

Richard Garriott · @RichardGarriott · Seguir
Inventor, explorer, entrepreneur, astronaut, aquanaut & author of "Explore/Create". Check out my book & join me in Shroud of the Avatar! #LBSotA

Dennis Mull · @Wiborg1978 · Seguir
#Gamer since 1983: Atari 2600, Amstrad CPC, Amiga 500 and finally PC. Love Retro Gaming, specially RPG. StarCitizen Referral Code: STAR-QLVZ-7M5H

Denis Loubet · @Denis_Loubet · Seguir
Original Ultima and Wing Commander Artist

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